



Bover

Helios A

Version

- groot
- weinig

Technical details

Land van fabricage	 Spanje
fabrikant	Bover
ontwerper	Gonzalo Mila
jaar	2021
bescherming	IP20
Omvang van de levering	LED
Diepte in cm	8
materiaal	aluminium, ijzeren, katoenen
oppervlak	bruin
dimmen	dimbaar op locatie met faseafsnijding dimmer
LED	inclusief
Kleurweergave-index	90
Kleurtemperatuur in Kelvin	2.700 extra warm wit
bulb vervangen:	bij de fabrikant / fabriek

Omschrijving

The Bover Helios A wall lamp is a handcrafted lamp that emits indirect light through the irregular cotton threads of the lamp shade and casts small shadows on the wall. In doing so, the Helios A comfortably adapts to the language and personality of organic environments and the wabi-sabi aesthetic. This Japanese trend is based on the idea of finding beauty in the imperfections of objects or materials.

The Helios A is offered in two sizes. The small lamp has a diameter of 26 cm, the larger lamp has a diameter of 40 cm. Both lamps have a depth of 7.5 cm. The Helios is made of aluminum, iron and cotton. To the front, this wall lamp has a dense aluminum disc in brown, through which no light is emitted. On the side, the light shines through the beige cotton threads and creates a fascinating interplay of light and shadow on the wall around the lamp.

An LED with a colour temperature of 2,700 Kelvin extra warm white is integrated as the light source, which can be dimmed on site with a trailing edge phase dimmer. On request, the lamp is also available DALI or 1-10 volt dimmable. In addition, a version that can be dimmed with a Casambi module via smartphone using Bluetooth is also offered on request. This version can be operated easily and intuitively via mobile devices using the free CASAMBI app (iOS and Android). Casambi thus expands the control options with functions such as dimming, grouping of lamps, programming of groups and scenes, automations and much more. A combination of the small and large Bover Helios lamps results in impressive lighting effects on the wall.